



APPENDIXES.

Dynamics. Role play

The participants play different situations about disability issues. After the plays the participants articulate their feelings. From the 5 situations 3 will be performed. For each situation 10 minutes are available. The player II must leave the room to learn his/her role while the role of player I will be introduced in front of the audience to help them place themselves in the role.

1. Situation:

Player I.

You are a person with disability who has difficulties in express himself. One day you have a headache but you do not know how to let know it to your carer. Therefore you become nervous and start to go around in the room. If you are warned you become angrier and try to push away the people who want to calm you down.

Player II.

You are a carer in a special school. One of the pupil is very agitated, he/she do not make the classwork. You try to persuade him/her to joint to the classwork but you fail. You get angry and start to shout.

2. Situation:

Player I.

You are a person with learning disability who is watching TV at a residential home. Today is a football match on the program and you want to watch it till the end. You get angry if it is not allowed for you.

Player II.

You are a carer in a residential home. It is bedtime your duty to manage the bed rest for the whole room before the shift change. After you tried to persuade a resident unsuccessfully to go to bed you turn off the TV.

3. Situation:

Player I-II

You area carer and you are on the corridor of a social institution with your colleague. A service user is passing away and you start a following conversation:

I: See how strange he looks like today?

II: it is ridiculous.

I: although his parents are so elegant...

I: They do not care about their child.

II: That is why this child is like this.











Player III

You are the service user who is just passing the professionals while they are talking about him.

4. Situation:

Player I

You are helping to wash a resident when a colleague arrives. While you are helping you start to talk about your weekend.

Player 2

You are the professional who start to converse with his colleague while he is helping to wash a resident.

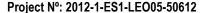
Player 3

You are a resident who take a bath with the help of Player I.











5. Situation

Player I

You are the boss of a company- department and give the following instructions to your junior (read it as quick as possible):

"Go to the depot, you will find at the third shelf on your right a red box full with screw. Under the box you will find a folder. Bring this folder to the third floor room right next to the toilet. Ask there for Carmen, if she is not there, tell somebody that you are sent to the papers by Luis and ask when Carmen will arrive. If she is there give her the folder and tell her that these are the invoices about the screws. After this go back to the depot and take the Scotch tape with you, not the wide one but the narrow one we have used for the special task 6 month ago"

Player II

You are an employee with learning disability and you do not want to cause your boss's disappointment. Therefore you say your boss that you understand the task even it is not the true. You start to perform it but a certain point you do not know what to do next and you come back without fulfilling the mandate.





